# TOSS - A RHEL-based Operating System for HPC Clusters

Supercomputing 2017 Red Hat Booth

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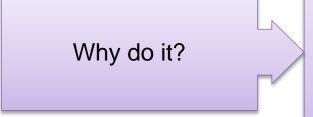




# TOSS is a critical component of LLNL's commodity Linux cluster strategy



- A common operating system and computing environment for Tri-Lab Linux clusters.
- A software stack for HPC large interconnected clusters.
- A methodology for building, quality assurance, integration, and configuration management



- Reduce total cost of ownership and enable application portability
- Consistent source and software across architectures: x86\_64, ppc64le, and aarch64
- Install same software on all commodity hardware at the Tri-Labs (LLNL, LANL, Sandia)

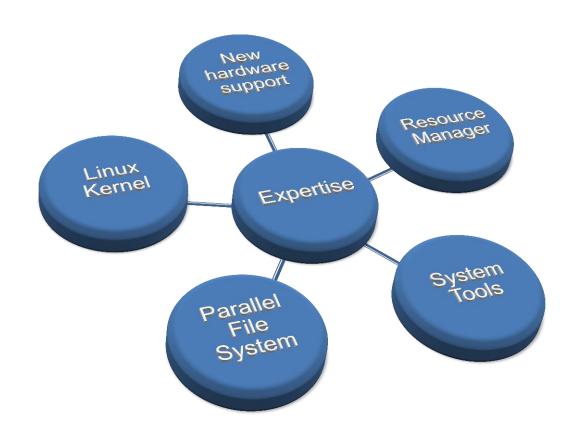
### RHEL provides important benefits to TOSS maintainers and users

- Access to RH engineers and expertise in various areas
- Software provenance
- Timely access to security patches
- Consistent source for x86\_64, ppc64le, and aarch64
- Partner Early Access Program to get early hardware working with RHEL
- Consistent Application Binary Interface within a major release codes don't need to recompile
- TOSS releases track RHEL releases TOSS 3.x is based on RHEL
  7.y



### LLNL software expertise is critical to success of TOSS

- Software support for new hardware sometimes lags behind system deliveries.
- Having in-house software developers is necessary to quickly resolve problems.
- Our solutions are submitted back to Red Hat, benefitting the entire HPC community.



### LLNL develops open source systems software for HPC clusters

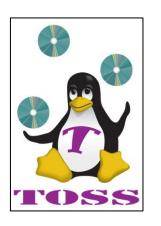


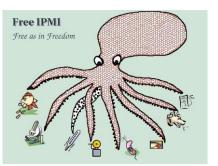
### https://software.llnl.gov













./ ConMan

./ MUNGE

The Console Manager

MUNGE Uid 'N' Gid Emporium





Lawrence Livermore National Laboratory



### 363 Software Repositories

#### Filter Repositories

#### **ZfS** | zfsonlinux | C

ZFS on Linux - the official OpenZFS implementation for Linux.

#### spack | LLNL | Python

A flexible package manager that supports multiple versions, configurations, platforms, and compilers.

#### zfs-auto-snapshot | zfsonlinux | Shell

ZFS Automatic Snapshot Service for Linux

↑ 299 \$\mathcal{P}\$ 92

#### spl | zfsonlinux | C

A shim layer which adds the core interfaces required for OpenZFS.

#### pkg-zfs | zfsonlinux | -

Native ZFS packaging for Debian and Ubuntu

O ★248 ₽33 ❷

#### dcp | hpc | Shell

dcp is a distributed file copy program that automatically distributes and dynamically balances work equally across nodes in a large distributed system without centralized state.

♠ 146 ₽ 10 ♀

#### rose | rose-compiler | C

A release version of ROSE that passes all regression tests

O ★143 ₽56 Q

#### pdsh | chaos | C

A high performance, parallel remote shell utility

O ★ 123 124

#### diod | chaos | C

Distributed I/O Daemon - a 9P file server

O ★120 ₽25





## TOSS adds system management tools, Lustre, user tools, hardware drivers, and more

#### **Cluster Management Tools**

- Pdsh parallel remote shell
- Powerman remote power management
- Conman remote console management
- FreeIPMI out-of-band systems management
- MUNGE scalable authentication
- OMS/SMT Infiniband diagnostics
- Whatsup node up/down detection
- Genders cluster configuration database
- CFEngine configuration management
- SLURM job scheduling
- Mrsh remote shell with munge authentication
- Netroot diskless boot support
- LDMS lightweight runtime collection of high fidelity data

#### **User Tools**

- Compilers (PGI, Intel, GCC, clang)
- Debuggers (Totalview, Allinea)
- MPI libraries (OpenMPI)
- I/O libraries (NetCDF, HDF5)
- Visualization & Graphics (Paraview, Vislt, mplayer, vlc)

#### Kernel Modules and Patches

- Lustre & ZFS
- Nvidia
- Network drivers (i40e, ixgbe)
- MSR-safe
- NFS support for > 16 groups
- Assorted bug fixes and enhancements

We use as much stock RHEL and EPEL software as we can. Additional TOSS packages are built using the Koji build system from the Fedora project.

## New TOSS releases are tagged about once a month to address bugs and security issues

- Every release candidate is tested end-to-end on compute/Lustre clusters
- ☐ The Synthetic Workload (SWL) test suite is used to validate stability and correctness
  - Contains a mix of MPI applications, benchmarks, and I/O tests
  - Runs jobs in an uncoordinated fashion to simulate real-world compute workloads
  - This approach has been very effective at finding bugs throughout the software stack \*before\* they impact users
- Not every TOSS release is deployed to production
- We use Atlassian JIRA for issue tracking and release management



## TOSS supports several installation and boot methods for state-full and state-less nodes

## State-full

**Image Type** 

#### **Use Case**

- Primary management nodes
- Everything installed on local disk
- PXEboot kickstart install from center-wide management node
- Image updated during maintenance outage longer downtimes

#### **NFS** root



- Compute, login, router, gateway, and Lustre server nodes
- Image built ahead of maintenance outage shorter downtimes
- Image can be updated live
- Can use local disk for /tmp, /var/spool/cron, etc. (for login nodes)

### iSCSI boot

target



- Similar to nfsroot, but uses iSCSI target as the root device
- Benefit: allows for multipath support for fault tolerance and rolling updates – node can survive one server failure
- Drawback: live images are immutable

#### **Squashfs**



- Node copies image into memory and runs it from there
- Once booted, nodes no longer requires boot server to stay up
- Used for non-primary management (RPS) nodes



# The TOSS Update Tool (TUT) minimizes user impact with automated rolling updates.

### Primary Mgmt Node

Creates new images



#### **RPS** nodes

Staggered reboot to new image, multipath keeps iSCSI services available



#### Login nodes

Reboot to new image with 10 minute user warning







#### **Compute nodes**

Boot into new image as jobs complete

#### **Lustre Routers**

Staggered reboot to new image, built-in dynamic LNET routing keeps Lustre available

#### **Gateway nodes**

Staggered reboot, BIRD dynamic routing daemon keeps IP routing available

The primary management node is the only state-full node in a cluster. It runs a Redis server to manage the update process.



# We run TOSS on our compute clusters, Lustre servers, and infrastructure systems.

