

Function as a Service (FaaS) - why you should care and what you need to know

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SERVERLESS = FaaS

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AGENDA

WHAT SERVERLESS ISN'T WHAT IT IS WHY YOU NEED IT THE GOOD, THE BAD, ...



WHAT SERVERLESS ISN'T

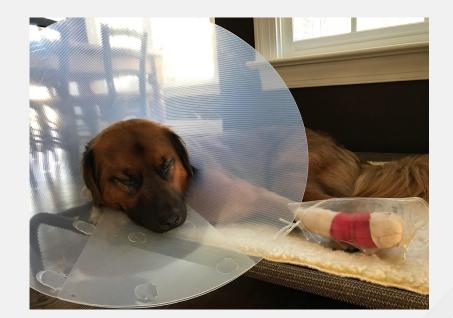


IT'S JUST SOMEONE ELSE'S COMPUTER? emegenerator.net



DOGS ARE ALSO GREAT ...







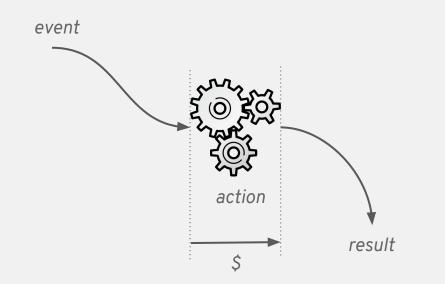
WHAT SERVERLESS IS



SERVERLESS DEFINED

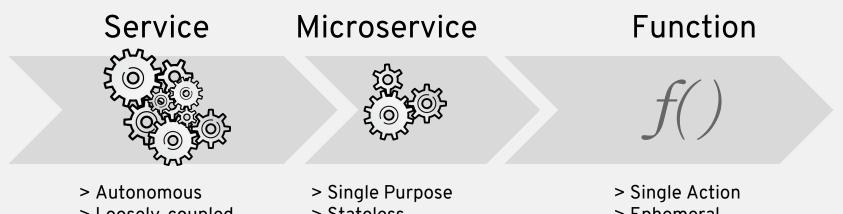
"... is a cloud computing **code** execution model in which the cloud provider fully manages starting and stopping of a function's container platform as a service (PaaS) as necessary to serve requests, and requests are billed by an abstract *measure* of the resources required to satisfy the request ..."

- wikipedia





ARCHITECTURAL EVOLUTION

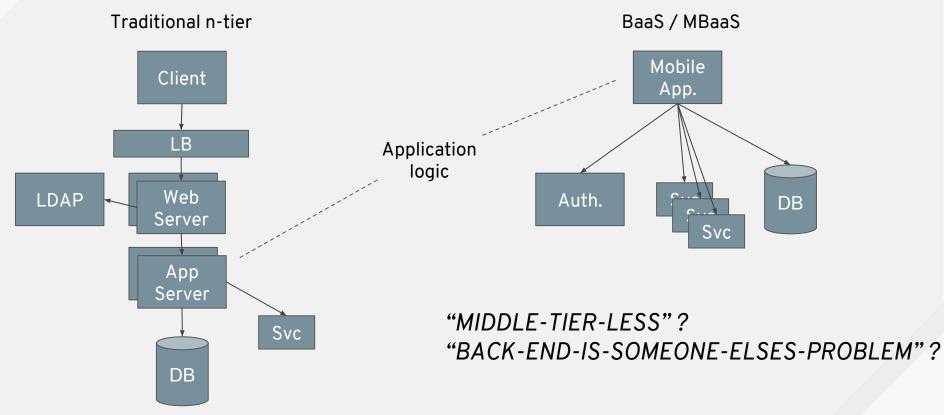


- > Loosely-coupled
- > Stateless
- > Independently Scalable
- > Automated

> Ephemeral



ARCHITECTURAL EVOLUTION





SERVERLESS - KEY CHARACTERISTICS

- Developers focus on code ; not operations
- Reactive Architecture (vs. Reactive Programming)
- Typically polyglot (node.js, java, python, etc.)
- Ephemeral spin up / down on invocation
- Stateless
- Loosely coupled / Task focussed
- Asynchronous event-triggered
- Typically exposed as a REST API, typically receive JSON events
- Utility billing pay only for usage 1/10s granularity



GOOD SERVERLESS USE-CASES

- Processing Web-hooks
- Scheduled tasks (ala cron)
- Data Transformation :
 - (Mobile) Image manipulation (compression, conversion, etc)
 - Voice packet to JSON transformation (eg. Alexa, Cortana)
 - (Mobile) Video Analysis (Frame-grabbing)
 - PDF Generation
- Mobile / MBaaS / Single Page Apps.
- ChatBots



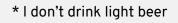
BAD SERVERLESS USE-CASES

- Any long-running process
 - Simulating particle interactions
 - Two dimensional, single-precision, complex FFT
 - Monte Carlo Simulations
 - Risk Analysis
 - Etc.
- Any task that requires large amounts of memory
- Any blocking process



SERVERLESS - THE GOOD

- High concurrency
- In-place updates / replacement
- Identify dead code
- High utilization
- Scalable
- Granular pricing
- App. / Infra. Separation
- Polyglot
- Security small attack area
- Singular focus
- Strong motivation to optimize, easier to prioritize







SERVERLESS - THE BAD

- It's different than what you're used to
- You will likely have to live without your favourite framework or library
- Increased latency (vs long-lived server model or local function call)
- Large variance in latency
- Very complex at scale
- Stateless and ephemeral
- Little time for code optimization
- Cloud Provider Resource Limits
- Pricing can be complex look out for extras





SERVERLESS - THE UGLY

- Vendor / Service Provider Control
- Debugging
 - Your usual tricks won't work
- Integration testing
- It's very new
 - stack**overflow** won't help you
 - Dearth of skills / experience
 - Patterns are still emerging
 - \circ No / few books
- No / few tools





AMAZON LAMBDA

- GA Apr. 2015
- License proprietary
- Pricing : \$0.20 / 1 million requests (first 1 million requests per month are free)
- Polyglot : Node.js, Java
- Security : AWS AIM
- Event Sources : AWS resources, HTTP
- Lambda@Edge



AWS Lambda

https://aws.amazon.com/lambda/



MICROSOFT AZURE FUNCTIONS

- GA Nov. 2016
- License proprietary
- Security OAuth
- Polyglot C#, F#, Node.js, Python or PHP.
- Event Sources Azure Services, Timers, WebHooks, HTTP Req.
- Pricing \$0.000016/GB-s (1 million requests and 400,000 GB-s per month free)
- 99.95% availability

Microsoft Azure



azure.microsoft.com/Azure/Function

S



IBM BLUEMIX OPENWHISK

- <u>http://openwhisk.org/</u>
- GA : Feb 2016
- License : ASL v2
- Polyglot : Node.js, Swift
- Event Sources : BlueMix services, Watson, other SaaS
- Pricing: \$0.000017 GB-s
- Event Sequencing, Templates



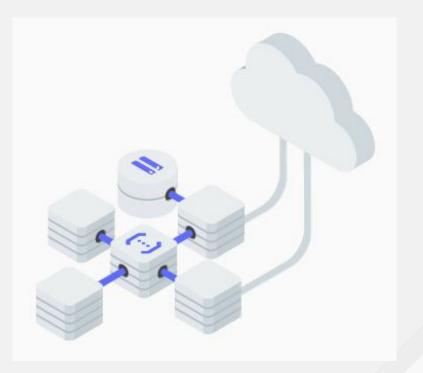
APACHE



CLOUD FUNCTIONS BETA

A serverless environment to build and connect cloud services

- License proprietary
- GA : Feb. 2016 (Beta)
- PolyGlot : Node.js only
- Event Sources : HTTP, FireBase, Stackdriver logging, etc.
- Pricing: \$0.40 / invocation (first 2 million / month free) - CPU, memory, disk, network extra



https://cloud.google.com/functions/





FUNKTION

open source event based lambda programming for kubernetes

funktion.fabric8.io

- License : ASL v2
- GA : June 2016 (project)
- PolyGlot : java, groovy, node.js, kotlin
- Orchestration / EIPs
- Tightly integrated with Kubernetes / OpenShift
- 200+ event sources (messaging, protocols, databases, social media services and cloud functions)
- Vert.x support coming
- Multiple implementation options
- Pricing TBD



- A framework not a service
- License : MIT
- Node.js based
- Support for AWS Lambda, Apache OpenWhisk, Microsoft Azure Functions
- Provider independent
- Packaging, deployment, project structure, automation
- CLI and yaml base UI (for now)



Build auto-scaling, pay-per-execution, event-driven apps on AWS Lambda

https://serverless.com

https://github.com/serverless



OTHER SERVERLESS PROJECTS / SERVICES



APEX SERVERLESS INFRASTRUCTURE







http://funcatron.org





WHERE THINGS ARE HEADING

- Event chaining, pipelines
- Orchestration
- Execution optimization
- Better developer experience
 - Templating / generators for connecting event sources
 - Broader language support
 - Instant deployment from a (Web) IDE
 - CI/CD
- Better debugging, monitoring, diagnostics



SUMMARY

- Stateless, ephemeral, event-driven, task-focussed
- Utility billing
- Likely augment existing architectures, not replace them
- Think about the code; not infrastructure / ops.
- Still emerging (AWS Lambda only 3 years old)
- Predominantly experimental, non-critical use-cases
- Red Hat's Plans :
 - Building on Kubernetes / Linux Containers (OpenShift)
 - Investing in Funktion
 - Also looking at other OSS projects
 - Serverless Dev Preview availability in OpenShift this year



QUESTIONS?





THANK YOU



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youtube.com/user/RedHatVideos



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