Saga: The new era of transactions in a microservices architecture

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Microservices

The microservice architecture is the main trend in information technology and we learned a lot about it during these years...
What are Microservices?

“...an approach to developing a single application as a suite of small services, each running in its own process and communicating with lightweight mechanisms, often an HTTP resource API.”

Martin Fowler
MICROSERVICES ADVANTAGES

• Fast to develop, easier to maintain and understand
• Starts faster, speeds up deployments
• Fault isolation
• Services can be scaled independently
• Deltas and patches can be applied to each microservice individually
• Local changes can be deployed easily
• Flexible choice of technology
• Security can be applied to each microservice as opposed to the whole system in a blanket approach
**MICROSERVICES DISADVANTAGES**

- Additional **architectural complexity** of distributed systems
  - Maintaining strong consistency is extremely difficult
  - Testing a distributed system is difficult
  - Requires a shift in coding paradigm:
    - Change in approach to application architecture design and testing
- Significant **operational complexity**. Requires a high degree of automation
  - Deployments require coordination and rollout plan
MICROSERVICES FRAMEWORKS

There are many ways to build a microservice
Microservices’ilities

Platform and frameworks cover a lot … but not all …
MICROSERVICES DILEMMA: How to handle transactions?

SAGA!

2PC, XA, BULK BATCH!
You’ve successfully decomposed your monolithic application into several microservices.

Every microservice has its own state and a local store (RDBMS, NoSQL, file store, ...)

Microservices can emit events when a state changes.

Microservices can react to events.

But you still want that a business process spanning several services to be consistent and correct regardless of the level of decomposition of your application.
Why distributed transactions don’t work

Traditional distributed transactions are implemented using a two-phase commit, briefly 2PC.

Why can’t we use 2PC in microservices architecture?

- You don’t have a single shared store anymore, every service has its own data store (micro-db)
- A microservices architecture involves many parties, realized using different technologies that adhere to different specifications: 2PC implicitly assumes closely coupled environment
- Synchronization and isolation reduces performance and scalability.
- A business function potentially lasting for hours or days: lock strategy doesn't work well in long duration activities
Distributed transactions

Simple rule: 2PC would try to reserve both the ticket and the insurance at the same time. If it doesn’t succeed, none of them will be booked.
Microservices: eventual consistency

Consistency states that the entire software system should be in a valid state.

2PC guarantees the consistency with a pessimistic approach; all the changes must be done at the same time or rollback.

Microservices architectures at the opposite guarantee the consistency with a more relaxed approach. The state of the entire system can’t be valid at any time but at the end of the business transaction. The system is eventually consistent.

Ticket service and Insurance service will try to book independently. In case of failure in one of the two, the other one will be canceled.

Eventual consistency is not easy achieve and there is no a magic box out there.
Saga Pattern

Le Radeau de la Méduse - Théodore Géricault, 1818-19
Saga Pattern: overview

Saga is the de facto solution to guarantee consistency in a microservices architecture.

Saga is not a new pattern [1] and it can be applied also in traditional monolithic architectures.

“For specific applications, it may be possible to alleviate the problems by relaxing the requirement that an LLT be executed as an atomic action. In other words, without sacrificing the consistency of the database, it may be possible for certain LLTs to release their resources before they complete, thus permitting other waiting transactions to proceed”

Saga usually performs better than distributed transactions and doesn’t require all the services to be available at the same time.

Developers need to take care of the implementation of the Saga.

Transaction ACID Properties

● **Atomicity**: this property guarantees that each transaction is treated as a single "unit", which either succeeds completely, or fails completely.
● **Consistency**: this property is related to the logical consistency of the data. When a new transaction starts, it must ensure that the data maintains a state of logical consistency, regardless of the final outcome.
● **Isolation**: this property ensures that concurrent execution of transactions leaves the database in the same state that would have been obtained if the transactions were executed sequentially.
● **Durability**: this property guarantees that all of the changes made during a transaction, once it is committed, it must be persistent and definitive, even in the case of system crashes.
Saga Pattern: ACD

Saga is a series of local transactions; every local transaction happens within the boundary of the (micro)-service.

Saga has ACD characteristics, distributed transactions ACID characteristics [1]; the real challenge is to deal with the lack of isolation (I) in an elegant and effective way.

A transaction in a microservice architecture should be eventually consistent.

Compensations are the actions to apply when a failure happens to leave the system in an inconsistent state.

Compensations actions must be idempotent; they might be called more than once.

Lack of isolation causes:

- **Dirty reads**: a transaction read data from a row that is currently modified by another running transaction

- **Lost updates**: two different transactions trying to update the same “data”. One of them doesn’t see the new value when trying to update

- **Non-repeatable reads**: re-reads of the same record (during an inflight transaction) don’t produce the same results

A Saga should take actions to minimize the impact of lack of isolation.

How you implement this set of countermeasures (against isolation anomalies) determine how good is a microservice.

Several techniques available: semantic lock, design commutative operations, ...
Saga Pattern: semantic lock

* _PENDING states, saved into the local microservice store, indicate that a Saga instance is in progress and it is manipulating some data needing an isolation level (for example a customer’s account)

If another Saga instance starts, it must evaluate the existing * _PENDING states and pay attention on them.

Some strategies when detecting PENDING states:

● The Saga instance will fail.

● The Saga instance will block until the lock is released.
Saga Pattern

Ticket Saga

- Book ticket
- Book ticket insurance
- Payment

Ticket Saga (Payment Error)

- Book ticket
- Book ticket insurance
- Payment
- Payment error

Compensation

Book a ticket 😊

Book a ticket 😞
Saga Choreography vs Orchestration

How to implement a Saga and how to coordinate the execution of local transactions within a microservice?

Two approaches:

- **Choreography**: the (micro)-service is responsible for emitting events at the end of its local transaction. The event triggers the start of new local transactions in (micro)-services subscribed to this event. The (micro)-service must provide the logic to compensate.

- **Orchestration**: there is a central coordinator (a stateful entity) that triggers the local transactions in (micro)-services. The coordinator has the logic to compensate and maintain the status of the global transaction.
Every (micro)-service is responsible for sending events and subscribing to events. It must define a strategy to handle the events.

Decentralized approach, all the systems work independently and they cooperate for a common goal (without having knowledge on what is it).

Participants cannot be available during the execution of a Saga instance, no SPOF.

Events are sent to a message broker system (Apache Kafka, ActiveMQ, ...) and they contain a correlation-id.

It works if you have a limited number of services participating in the transaction (basic sagas)

Easy to code but difficult to govern it. It’s difficult to monitor and reconstruct the overall status of a Saga.
Saga Choreography

Ticket Service

Insurance Service

Message Broker System

PAYMENT_ACCEPTED event must be handled by Insurance Service Ticket Service

ticket table

insurance table

payment table

PAYMENT_ACCEPTED event must be handled by Insurance Service Ticket Service
Saga Choreography

Ticket Service

Insurance Service

Payment Service

Message Broker System

ticket topic

order topic

payment topic

TICKET_CREATED

ORDER_CREATED

PAYMENT_REFUSED

TICKET_BOOKED_PENDING

TICKET_PAYMENT_REFUSED

INSURANCE_BOOKED_PENDING

INSURANCE_PAYMENT_REFUSED

PAYMENT_CONFIRMED

PAYMENT_REFUSED event must be handled by Insurance Service

Ticket Service
We don’t want to lose any events and leave the system inconsistent. How to atomically update the store and send the event?

One approach could be the usage of the outbox pattern:

- Create a database table for the events.
- Atomically update the internal microservice database and insert a record into the table for the events.

The Change Data Capture Component (Connector) reads the table for the events and publish the events to the message broker.

https://github.com/debezium/debezium-examples/tree/master/outbox
Saga Choreography

We don’t want to lose any events and leave the system inconsistent. How to atomically update the store and send the event?

Other approaches:

- **Event Sourcing**: services only store changing-state events using an Event Store. Event Store is the events database and also behaves as a message broker. The state of an entity is reconstructed by a service, replaying the events from the Event Store.

- **Database transaction log mining**: a process extracts the database updates using the database transaction log and publish them to the message broker.
Saga Choreography

Services must discard duplicate events.

A message log table can be used to track all events already processed.

The correlation-id (event-id) can be used to find the event into message log table.
Let’s imagine that we don’t receive a `PAYMENT_ACCEPTED` or `PAYMENT_REFUSED` event.

Are we sure that the Payment Service authorized the operation?
How long should we wait before compensating (timeout)?

The real limit of choreography is the complexity in implementing the logic to coordinate the overall business transaction.

The lack of a Saga Coordinator is the real limit of the Saga Choreography approach.
Saga Choreography
a custom solution with Quarkus, Debezium and Kafka

- Ticketing Service, *a java native ms with quarkus*
- Insurance Service, *a java native ms with quarkus*
- Payment Service, *a java native ms with quarkus*
- Debezium is the change data capture: streams events from event database to Kafka
- Debezium also sends data to Elasticsearch (Kibana)
- Apache Kafka as message broker
- Run all on OpenShift
- Apache Kafka on OpenShift using AMQ Streams
- Some Prometheus and Grafana stuff
- Some images from quay.io

https://github.com/redhat-italy/rht-summit2019-saga
Why Quarkus?
Supersonic Subatomic Java

The new era of Java application, a 100% cloud native stack

Super fast boot time, low RSS memory (not only java heap)

A lot of well known libraries are already ported to Quarkus
Saga Choreography
a custom solution with Quarkus, Debezium and Kafka

Ticket Service
- AMQ Streams
  - ticket topic
  - order topic
  - payment topic
  - ticket event table
  - ticket table

Insurance Service
- Insurance event table
- Insurance table

Payment Service
- Postgres
- payment event table
- payment table

Postgres
- ticket event table
- ticket table

Saga Choreography with Quarkus, Debezium and Kafka:
- Ticket Connector
- Debezium-Kafka-Connect
- ElasticSearch + Kibana
- Payment Connector
- Debezium-Kafka-Connect

#redhat #rhsummit
DEMO

Saga - Choreography
Saga is a series of local transactions; every local transaction happens within the boundary of the (micro)-service.

In an orchestration implementation the SAGA is handled by a Saga Execution Coordinator.

This coordinator service is responsible for centralizing the saga’s decision making and sequencing business logic.

It's a trusted third party framework designed to specifically cater to environments where failures can happen.

It will be part of the Microprofile specification: the reaction to the slow pace of Java EE development.
What is Eclipse MicroProfile?

An open-source community specification for Enterprise Java microservices

A community of individuals, organizations, and vendors collaborating within an open source (Eclipse) project to bring microservices to the Enterprise Java community
Community - individuals, organizations, vendors
Current MicroProfile implementation logos
Eclipse MicroProfile 2.2 (Feb 2019)

Open Tracing 1.3
Open API 1.1
Rest Client 1.2
Config 1.3
Fault Tolerance 2.0
Metrics 1.1
JWT Propagation 1.1
Health Check 1.0
CDI 2.0
JSON-P 1.1
JAX-RS 2.1
JSON-B 1.0

= New
= Updated
= No change from last release (MicroProfile 2.1)
### Eclipse MicroProfile 3.0 (June 2019)

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<tr>
<td>Open API 1.1</td>
<td>No change</td>
</tr>
<tr>
<td>Rest Client 1.2</td>
<td>No change</td>
</tr>
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</tbody>
</table>

### Outside
- Reactive Streams Operators 1.1
- GraphQL 1.0
- LRA 1.0
- Concurrency 1.0

### Umbrella

- = New
- = Updated
- = No change from last release (MicroProfile 2.2)
Microprofile Long Running Action

Specification that defines the behaviour of SAGA orchestration.

MicroProfile LRA proposal in progress.

Provides an “all-or-nothing” property to work that is conducted within its scope.

Guarantees shared state is protected from conflicting updates from multiple users.

Removes the Isolation (locking) ACID property. It uses the BASE (Basically Available, Soft state, Eventual consistency) approach.

Eventual Consistency where each resource will move from a valid state to another.
Saga Orchestration - Complete Phase

Initial State ➔ Book Ticket ➔ Book Ticket Insurance ➔ Payment

Joins SAGA ➔ Joins SAGA ➔ Joins SAGA

TRANSACTION MANAGER
LRA COORDINATOR

@Complete
Send Complete to coordinator

Final State ➔ Confirm Book Ticket ➔ Confirm Book Ticket Insurance

@Complete
Saga Orchestration - Compensation Phase

Initial State→Book Ticket→Book Ticket Insurance→Payment

Joins SAGA→TRANSACTION MANAGER→LRA COORDINATOR

Send Compensate to coordinator

@Compensate

Final State→Cancel Book Ticket→Cancel Book Ticket Insurance

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Saga Orchestration
with Narayana

3 microservices with rest endpoints

- Ticketing Service /ticket
- Insurance Service /insurance
- Payment Service /payment
- Narayana LRA coordinator
- Run all the stuff on OpenShift
- Some Prometheus and Grafana stuff

https://github.com/redhat-italy/rht-summit2019-saga

Eclipse MicroProfile Community
DEMO

Saga - Orchestration
Saga Orchestration with Apache Camel

- **API Gateway**: a sample camel app that is the main entry point
- **Flight Service**: a service that sells flights
- **Train Service**: a service that sells train tickets
- **Payment Service**: a service that allows both services to request payments
- **Narayana LRA coordinator**

[https://github.com/nicolaferraro/camel-saga-quick start](https://github.com/nicolaferraro/camel-saga-quick start)
Saga as state machines

Saga is essentially a state machine.

A **BPMN** process can represents well the workflow behind a Saga flow.

A business process executes the steps required.

A business process talks to the services.

A business process handles the failure executing compensating steps.

Easy to visualize the progress of a Saga instance.
Saga Orchestration
with jBPM

- A demo showing and IT Hardware Order application build on the case management features and technology of Red Hat Process Automation Manager 7.x
- The process implements the Saga pattern via standard BPMN2 compensation flows, showing the powerful concepts and ease of semantical expression that Red Hat Process Automation Manager 7 brings to a modern microservices architecture.
- The order in the order service is cancelled via a BPMN2 compensation flow when the order time’s out.

https://github.com/jbossdemocentral/rhpam7-order-it-hw-demo
7:45 - 8:30 PM - 4 ways to jump start an open source & agile automation culture

TUESDAY

10:15-11:00 AM - Day-in-the-Life: Designing Software for Open Innovation Labs

11:15-12:00 PM - How Volkswagen used microservices & automation to develop self-service solutions

12:15-1:00 PM - Container adoption at scale: Metrics-driven framework and other lessons learned

3:15-4:00 PM - The road to RHEL 8: Best practices for optimizing your operating system

4:15-5:00 PM - Adoptando RHEL 8: Las mejores practicas para optimizar tu Sistema Operativo

5:15-6:00 PM - A DevOps survival guide: Small changes lead to big results

6:15-7 PM - Digital Nudge: How automation, machine learning, A.I., and more shape our digital decisions

WEDNESDAY

10:15-11:00 AM - OpenShift DevSecOps: Making your enterprise more secure for tomorrow, today

11:45-12:30 PM - To the Edge and Beyond: Network Automation for Telecommunications

12:45-1:30 PM - People first, digital second: Using open principles to drive transformation at Heritage Bank

1:45-2:30 PM - Monoliths in OpenShift: Application onboarding strategies for containers

THURSDAY
THANK YOU

[Social media links]
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